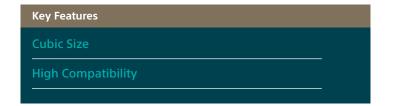
XCL-CG Series

Digital Video Camera



XCL-CG510 (B/W) / XCL-CG510C (colour) 2/3-type 5.1MP 35fps Camera Link®



XCL-SG Series

Digital Video Camera





XCL-SG510 (B/W) / XCL-SG510C (RAW colour)

2/3-type 5.1MP 154fps

Camera Link®

Key Features	
High Frame Rate 154 fps	
Image Processing Feature	



	XCL-CG510	XCL-CG510C	XCL-SG510	XCL-SG510C	
Sensor	Global Shu	itterCMOS	Global Shutter CMOS		
Number of Output Pixels	5.1 N	lega	5.1 Mega		
B/W/Colour	B/W	Colour	B/W	RAW colour	
Frame Rate	35 fps (Base, 8 b Ra	oit, 3tap, Mono/ w)	154 fps (80bit(DECA), 8 bit, 10tap, Mono/Raw)		
Dimensions (WxHxD)	29×29×30 mm (13/16×13/16×1 44×44×30 mm (13/4×3/16 inches) 3/16 inches)				
MultiROI		-	•		
Wide Dynamic Range (Wide-D)	-		•		
AreaExposure		-	•		
Area Gain					
Frame Accumulation	-		•		
Defect Correction	•		•		
3x3Filter			•		
Shading Correction	•		•		
Temperature Readout			•		
LUT					

A new series of PoCL compatible Camera Link interface digital camera equipped with a Global Shutter CMOS Sensor.

With 5.07 million pixel high resolution and 35 fps high frame rate, the XCL-CG Series achieves a compact 29 (W) x 29 (H) x 30 (D) mm size. Easy replacement for the conventional CCD equipped model XCL-C Series.

Selections available based on the highperformance model XCL-SG Series and your application.

Responds to the needs for high reliability, high speed, and high sensitivity that are required for image processing including machine vision, etc.

Features

High Frame Rate	XCL-SG510	XCL-SG510C
	XCL-CG510	XCL-CG510C

XCL-SG510/SG510C

Selects a max. frame rate of 154 fps due to the combination of "Bit length" and "CameraLink tap".

	CameraLink tap (Pixel clock frequency: when 85 MHz)						
		1	2	3	4	8	10
	8	16 fps	32 fps	48 fps	64 fps	124 fps	154 fps
Bit	10	16 fps	32 fps		64 fps		
length	12	16 fps	32 fps		64 fps		
th	16	Only when Wide-D					

XCL-CG510/CG510C

Supports Base Configuration 3tap.

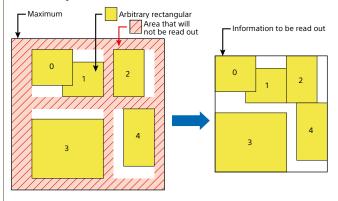
		CameraLink tap (Pixel clock frequency: when 75 MHz)						
		1 2 3						
Bit	8	14 fps	29 fps	35 fps				
Bit length	10	14 fps	29 fps					
gth	12	14 fps	29 fps					

Multi ROI XCL-SG510 XCL-SG510C

Arbitrarily read out images including any 8 (max.) rectangular area from the maximum effective imaging area.

Due to this, you will be capable of limiting read out information, thus accelerating the frame.

*When 5 rectangles are selected



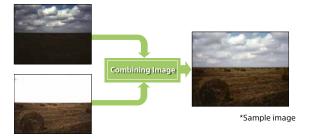
Vide Dynamic Range Wide-D)

XCL-SG510 XCL-SG510C

Restore the gradation for bright and dark areas that have lost the gradation in scenes with strong contrast.

Acquires images with 2 different exposure times and combines images of 16-bit length. When using in 8, 10, 12-bit length, adjusts the gradation using around 17 point LUT. Due to optimization through exposure time, there is no S/N deterioration $% \left(1\right) =\left(1\right) \left(1\right) \left$ of the image.

*You may not be able to correctly capture moving subjects since 2 images will be combined.



Sample of application

In the case that overexposure of the image occurs since only 1 light is used or the brightness of lights are changed in 2 steps since the image is too dark for recognition

Overview

Since overexposure, etc. may occur in one shot, several shots may be necessary. By using the "Area gain" and "Area exposure" features, you can adjust areas necessary for inspection to optimal levels.

Cost reduction Merits: Reduction of processing speed

By performing optimizing adjustments on the camera, the processing time on the PC is reduced, the tact time is improved, and high performance PCs won't be necessary, contributing to cost reduction.

The difference between "Area Gain" and "Area Exposure"

	Valid cases	Equipped	d models
Area gain	When capturing moving subjects (Processing for single frame) When you want to make minor adjustments of the brightness for each area (Area gain can be individually set	XCL-SG510 XCL-CG510	XCL-SG510C XCL-CG510C
Area Exposure	for 16 areas) 1 - When overexposure occurs with one shot and you want to suppress the exposure amount of that area 2 - When securing S/N by adjusting the exposure	XCL-SG510	XCL-SG510C

Area gain

Individually set digital gain (0 to 32 times) to any of the 16 rectangular areas.

If several rectangular areas overlap, the gain value of the rectangular area with a smaller area number is prioritized. Optimization of images for parts is available during parts inspection, etc.

When area gain is OFF



Sample image



In case setting Gain=2 at Area 0 and Area 1

Area exposure

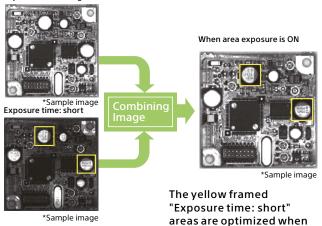
Set 2 types of exposure times for valid pixel areas and 16 arbitrarily selected rectangular areas.

Optimization of images for subjects such as parts inspection, etc. is possible.

Due to optimization through exposure time, there is no S/N deterioration of the image.

*You may not be able to correctly capture moving subjects since 2 images will be combined.

Exposure time: Long



images are combined.

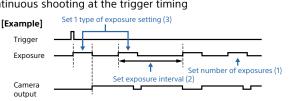
Capable of continuous shooting at the trigger timing and specifying the number of exposures, exposure interval, and exposure time. You can select from the mode that repeats one exposure time or the mode that switches between 2 exposure times repeatedly.

Furthermore, there is another mode that repeats only while the trigger signal is on.

- Optimal for capturing synchronized images with several cameras
- Optimal when 2 exposures are necessary due to the difference in

(A) When 1 pattern of exposure time is set

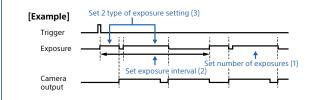
Set the number of exposures (1), exposure interval (2), and exposure time (3) Continuous shooting at the trigger timing



(B) When 2 patterns of exposure times are set

Set the number of exposures (1), exposure interval (2), and exposure time (3)

Continuous shooting at the trigger timing

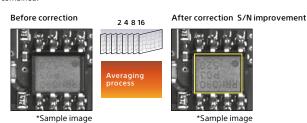


Frame Accumulation

Performs exposure in the specified amount of times and with the averaging process within the camera, outputs 1 image. Optimal for S/N improvement under high gain, canceling of the flicker status during high speed exposure, etc.

Select from 2, 4, 8, or 16 images for the averaging process.

*You may not be able to correctly capture moving subjects since several images will be combined



Trigger Range Limitation

Choose to receive only the signal of the set trigger width as a trigger signal.

It functions as a noise filter that eliminates chattering and disturbance noise of the trigger signal line.

Furthermore, exposure start can be delayed following the set value of the trigger range if a trigger signal is input.

Defect Correction

Corrects white defect points and black defect points of the image sensor.

Corrections start from the periphery of the pixel coordinates where defects were detected.

Select between factory default settings and user settings

3 x 3 Filter

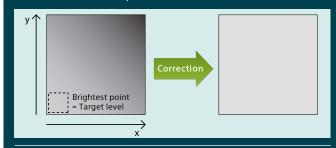
Apply various processing to the image through matrix operating in 3 x 3 pixels.

Perform processing including noise reduction, edge emphasizing, and contour extraction with 9 filter factor patterns.

Shading Correction

Corrects shading that occurs due to peripheral light falloff, light source irregularity, etc. that are characteristics of the lens. A number of user data can be saved as user settings.

XCL-SG510/SG510C: 9 patterns XCL-CG510/CG510C: 9 patterns



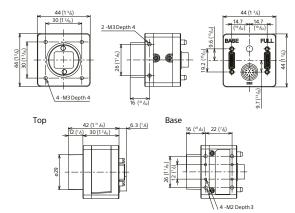
Images can be flipped vertically, horizontally, or 180°.

		ReverseX		
		0	1	
ReverseY	0	Normal	Horizontal flip	
neverser	1	Vertical flip	180° rotation	

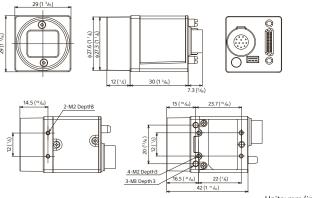


Pregius is a trademark of Sony Corporation. The Pregius is global shutter pixel technology for active pixel-type CMOS image sensors that use Sony's low-noise CCD structure, and realizes high picture quality.





XCL-CG510/CG510C



Units: mm (inches)

XCL-CG Series - XCL-SG Series- Specifications

710_		5.1M Can	nera Link*	5.1M Can	nera Link®		
Basic Specifi	cations	XCL-SG510	XCL-SG510C	XCL-CG510	XCL-CG510C		
B/W / Colour	cations	B/W	RAW colour	B/W	Colour		
Image Size		D/ W			Coloui		
Image Size	•	5.1 Mega 2/3-type CMOS Image sensors with a global shutter function (Pregius)					
	ctive Pixels (H x V)	2,464×2,056					
Cell Size (H x \			· · · · · · · · · · · · · · · · · · ·	× 3.45 μm			
· · · · · ·	put Pixels (H x V)		•	× 2,048			
Colour Filter	F • • • • • • • • • • • • • • • • • • •	-	RGB colour mosaic filter	_	RGB colour mosaic filter		
Frame Rate		- KGC COOL MOSAIC MEET - KGC COOL MOSAIC MOSAIC MEET - KGC COOL MOSAIC MOSAIC MEET - KGC COOL MOSAIC MOSAIC MOSAIC MEET - KGC COOL MOSAIC MOSAIC MOSAIC MOSAIC MOSAIC MEET - KGC COOL MOSAIC					
Minimum IIIu	mination	,		, , ,	12 lx (Iris: F1.4, Gain: +18 dB, Shutter:1/30 s)		
Sensitivity		F5.6 (400 lx, Gain: 0 dB, Shutter: 1/30 s)	F5.6	F5.6	F5.6 (2000 lx, Gain: 0 dB, Shutter: 1/30 s)		
SNR		(100 in, dain. 0 db, 3iidttei. 1/305)		close, Gain: 0 dB, 8 bit)	(2000 in, Gain. O ab, Shatter. 1/30 S)		
Gain			Auto, Manu				
Shutter Speed	d			50 to 1/100,000 s			
White Balance		_	Manual, One push	-	Manual, One push		
Camera feat			aa., one pasii		a.raar, one pasii		
Readout Mod		Normal, Binning (2x1, 1x2, 2x2), Partial Scan (Multi ROI)	Normal, Partial Scan (Multi ROI)	Normal, Binning (1x2, 2x1, 2x2)* ¹ , Partial scan	Normal, Partial scan		
Readout Feat	IIros	r artiar scan (martinor)	LIIT (Rinarization Gamma (Arhite	rary value settable)), Test pattern			
Synchronizat							
Trigger Modes		Hardware trigger, Software trigger OFF (Free run), ON (Edge detection, Trigger width detection), Special trigger (Burst trigger/Bulk trigger/Sequential trigger)					
Userset		0 (, 0(2490		6	ggen sequential trigger,		
User Memory		32 kbytes + 6	4 bytes x 16ch	1	es x 16ch		
,	W (Pixel)	52.12,112	16 to	,			
Partial Scan	H(Line)			2,056			
GPO	,	EXPOSURE/Strobe/LVAL/F	VAL/Sensor lead out/Trigger through	n/Pulse generation signal/User defin	ed 1, 2, 3 (Output switching)		
Other Feature	25	Wide dynamic range, Frame accumulation, Area exposure, Area gain, Defect correction, Shading correction, Temperature readout, LUT, 3 x 3 filter Area gain, Defect correction, Shading correction, Temperature readout, LUT, 3 x 3 filter					
Interface							
Video Data Ou	utput	digital Mono 8, 10, 12, 16*² bit (at the time of shipping 8bit)	digital Raw 8, 10, 12, 16*² bit (at the time of shipping 8 bit)	digital Mono 8, 10, 12 bit (at the time of shipping 8bit)	digital Raw 8, 10, 12 bit (at the time of shipping 8 bit) digital RGB 24 bit		
Base Clock (No	o. of Taps)	85/65/45 MH	lz switchable	75/45 MHz	switchable		
Camera Link T	ар	1/2/3/4/8/1	0 switchable	1/2/3 switchable			
Digital Interfa	ace	LVDS					
Camera Speci	fication	Camera Link* Version 2.0					
Output Data (lock	45MHz (1, 2,	65MHz (1, 2, 3, 4, 8, 10tap), 3, 4, 8, 10tap)	(, , , , ,	, 45MHz (1,2,3tap)		
Digital I/O		ISO IN (x1), ISO OUT (x2), TTL IN	(x1), TTL IN/OUT (x2, selectable)	TTLIN (x3),	TTL OUT (x3)		
General							
Lens Mount			Cmo	ount			
Flange Back				6 mm			
Power Requir				V), PoCL (10 V to 13.0 V)			
Power Consu		5.0 W max. (DC +12V)*3 2.7 W max. (DC +12V)			c. (DC +12V)		
Operating Te				-5°C to +45°C (23°F to 113°F)			
Performance Temperature		0°C to 40°C (32°F to 104°F)					
Storage Temp		-30°C to +60°C (-22°F to +140°F)					
Operating Hu		20% to 80% (no condensation)					
Storage Humi		·		no condensation)			
Vibration Res		10 G (20 Hz to 200 Hz 20 minutes for each direction -x, y, z)					
Shock Resista	ince) G			
Dimensions (WxHxD)	13/4×13/4×13/16 inche	cluding protrusions) es (excluding protrusion)	29 × 29 × 30 mm (excluding protrusions) 13/16 × 13/16 × 13/16 inches (excluding protrusion)			
Mass		., .,	Approx. 3.4 oz)	., .,	Approx. 1.9 oz)		
MTBF			pprox. 8.1 years)		pprox. 9.3 years)		
Regulations		UL60950-1, FCC Class A, CSA	C22.2-No.60950-1, IC Class A Digital D		EN61326-1, VCC1 Class A, KCC		
Supplied Acce	essories	Lens mount cap (1), Operating instructions (1)					

^{*1} The frame rate does not change. *2 A feature valid when the wide dynamic range feature is ON.

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^{*3} When supplying power (PoCL) with 1 camera cable, wide dynamic range, frame accumulation, and area exposure features are not available for use.